TOWNSHIP OF LAKETOWN

SPECIAL MEETING (TWO BOARD MEMBERS IN ATTENDANCE) MINUTES

(Approved 03-27-2023)

MARCH 9, 2023 2:00p

Victoria City Hall Victoria, MN

On March 9, 2023, two (2) board members from Laketown Township were in attendance at a 2:00pm meeting Bolton & Menk (B&M) scheduled with City of Victoria as part of the on-going 201 Sewer System Feasibility study commissioned by Laketown Township. This meeting occurred at the City of Victoria Hall in Victoria, MN, and was posted as Special Meeting in compliance with MN Open Meeting Law.

Laketown Township Board Members present: Mike Klingelhutz, Pete Parris City of Victoria representatives: Cara (contracted engineer) and assistant engineer employed by Cara. Bolton & Menk representatives

- o Supervisor Parris and Chair Klingelhutz sat in with Bolton & Menk (BM) on the 201 System for Victoria.
- o The map that B&M showed where they were proposing to run the piping going up 43 and into the new Charles Cudd neighborhood it went about 200yds further than they had to, so City of Victoria suggested they stub in at an earlier point, saving a lot of money.
- The map also had all of Abbywood neighborhood, and then down Tellers Road down to the corner. Mike Klingelhutz suggested a different point and the City of Victoria agreed, again providing further efficiency.
- o Victoria representatives shared that since Laketown Township would have to put in a lift station, they would likely help us out on that. Rather than Laketown Township putting in too small of a lift station and then another when developed in the future Laketown Township could put one in with room for future upgrades.
- o When asked whether the Bavaria neighborhood would be able to join that line, Cara responded they do not have the capacity and that would need to go to City of Chaska.
- o B&M anticipates setting up meetings with the cities of Waconia and Chaska in April 2023.

Reported by Pete Parris

Submitted by:

Leanne Kunze

Clerk/Treasurer

11000

Date

Approved by Board:

Mike Klingelhutz

Board Chair